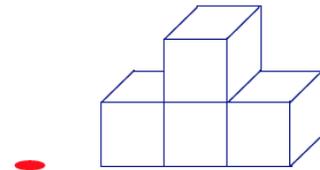


Lesson 19: Understanding Three-Dimensional Figures

Classwork

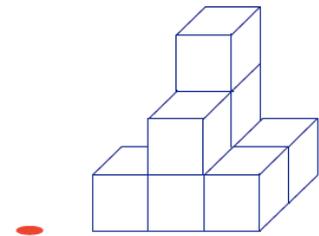
Example 1

If slices parallel to the tabletop (with height a whole number of units from the tabletop) were taken of this figure, then what would each slice look like?



Example 2

If slices parallel to the tabletop were taken of this figure, then what would each slice look like?

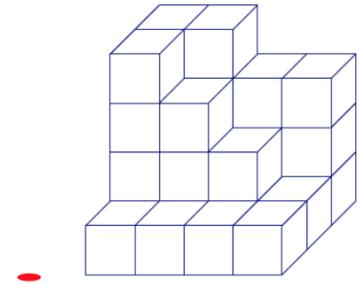


Exercise 1

Based on the level slices you determined in Example 2, how many unit cubes are in the figure?

Exercise 2

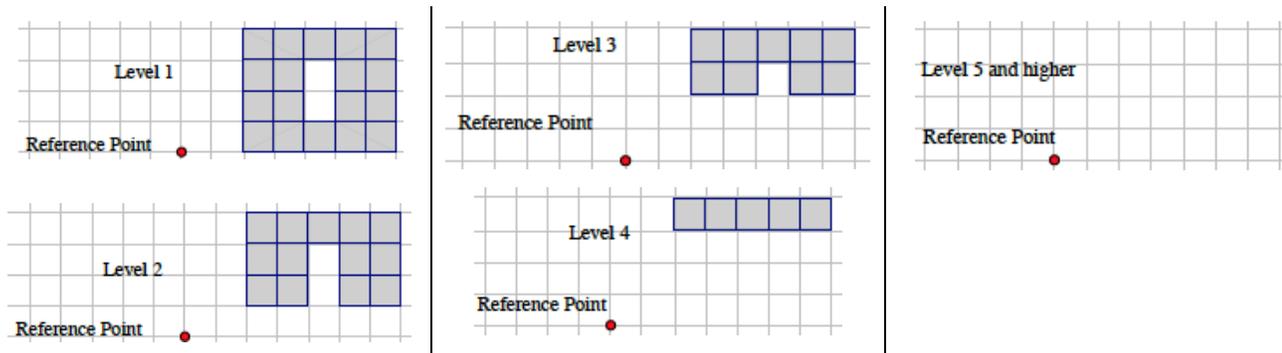
- a. If slices parallel to the tabletop were taken of this figure, then what would each slice look like?



- b. Given the level slices in the figure, how many unit cubes are in the figure?

Example 3

Given the level slices in the figure, how many unit cubes are in the figure?



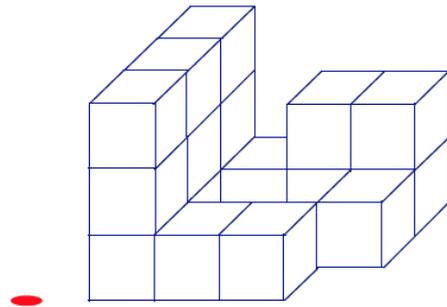
Exercise 3

Sketch your own three dimensional figure made from cubes and the slices of your figure. Explain how the slices relate to the figure.

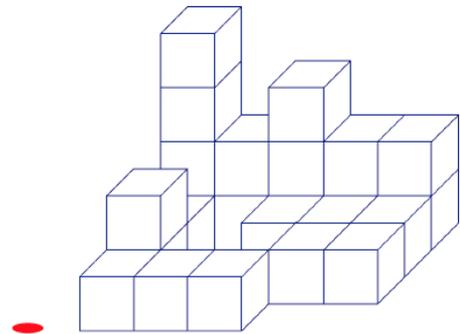
Problem Set

In the given three-dimensional figures, unit cubes are stacked exactly on top of each other on a tabletop. Each block is either visible or below a visible block.

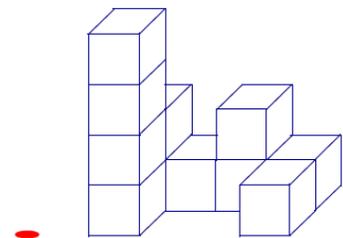
1.
 - a. The following three-dimensional figure is built on a tabletop. If slices parallel to the tabletop are taken of this figure, then what would each slice look like?
 - b. Given the level slices in the figure, how many cubes are in the figure?



2.
 - a. The following three-dimensional figure is built on a tabletop. If slices parallel to the tabletop are taken of this figure, then what would each slice look like?
 - b. Given the level slices in the figure, how many cubes are in the figure?



3.
 - a. The following three-dimensional figure is built on a tabletop. If slices parallel to the tabletop are taken of this figure, then what would each slice look like?
 - b. Given the level slices in the figure, how many cubes are in the figure?



4. John says that we should be including the Level 0 slice when mapping slices. Naya disagrees, saying it is correct to start counting cubes from the Level 1 slice. Who is right?
5. Draw a three-dimensional figure made from cubes so that each successive layer further away from the tabletop has one less cube than the layer below it. Use a minimum of three layers. Then draw the slices and explain the connection between the two.