|  |
| --- |
|  |

Lesson 1: Construct an Equilateral Triangle

**Student Outcomes**

* Students learn to construct an equilateral triangle.
* Students communicate mathematic ideas effectively and efficiently.

**Lesson Notes**

Most students will have done little more than draw a circle with a compass upon entering 10th grade. The first few lessons on constructions will be a topic where students truly acquire a whole new set of skills.

This lesson begins with a brief Opening Exercise, which requires peer-to-peer conversation and attention to vocabulary. Ensure students understand that, even though the vocabulary terms may be familiar, they should pay careful attention to the **precision of each definition**. For students to develop logical reasoning in geometry, they have to manipulate very exact language, beginning with definitions. Students explore various phrasings of definitions. The teacher guides the discussion until students arrive at a formulation of the standard definition. The purpose of the discussion is to understand why the definition has the form that it does. As part of the discussion, students should be able to test the strength of any definition by looking for possible counterexamples.

Sitting Cats, the main exercise, provides a backdrop to constructing the equilateral triangle. Though students may visually understand where the position of the third cat should be, they will spend time discovering how to use their compass to establish the exact location. (The cat, obviously, will be in a position that approximates the third vertex. The point constructed is the optimal position of the cat—if cats were points and were perfect in their choice of place to sleep.) Students should work without assistance for some portion of the 10 minutes allotted. As students begin to successfully complete the task, elicit discussion about the use of the compass that makes this construction possible.

In the last segment of class, lead students through Euclid’s Proposition 1 of Book 1 (Elements 1:1). Have students annotate the text as they read, noting how labeling is used to direct instructions. After reading through the document, direct students to write in their own words the steps they took to construct an equilateral triangle. As part of the broader goal of teaching students to communicate precisely and effectively in geometry, emphasize the need for clear instruction, for labeling in their diagram and reference to labeling in the steps, and for coherent use of relevant vocabulary. Students should begin the process in class together, but should complete the assignment for the Problem Set.

Classwork

Opening Exercise (10 minutes)

Students should brainstorm ideas in pairs. Students may think of the use of counting footsteps, rope, or measuring tape to make the distances between friends precise. The “fill-in-the-blanks” activity is provided as scaffolding; students may also discuss the terms with a neighbor or as a class and write their own definitions based on discussion.

Opening Exercise

Joe and Marty are in the park playing catch. Tony joins them, and the boys want to stand so that the distance between any two of them is the same. Where do they stand?

How do they figure this out precisely? What tool or tools could they use?

Fill in the blanks below as each term is discussed:

|  |  |  |
| --- | --- | --- |
| 1. | Segment | The \_\_\_\_\_\_\_ between points and is the set consisting of , , and all points on the line between and . |
|  |  |
| 2. | Radius | A segment from the center of a circle to a point on the circle. |
|  |  |  |
| 3. | Circle | Given a point in the plane and a number , the \_\_\_\_\_\_\_ with center and radius is the set of all points in the plane that are distance from point . |
|  |  |

**Note that because a circle is defined in terms of a distance, , we will often use a distance when naming the radius (e.g., “radius ”). However, we may also refer to the specific segment, as in “radius .”**

Example 1 (10 minutes): Sitting Cats

Students explore how to construct an equilateral triangle using a compass.

Example 1: Sitting Cats

*You will need* a compass and a straightedge.

Margie has three cats. She has heard that cats in a room position themselves at equal distances from one another and wants to test that theory. Margie notices that Simon, her tabby cat, is in the center of her bed (at S), while JoJo, her Siamese, is lying on her desk chair (at J). If the theory is true, where will she find Mack, her calico cat? Use the scale drawing of Margie’s room shown below, together with (only) a compass and straightedge. Place an M where Mack will be if the theory is true.

****

**MP.5**

**Mathematical Modeling Exercise (12 minutes): Euclid, Proposition 1**

Students examine Euclid’s solution of how to construct an equilateral triangle.

Lead students through this excerpt and have them annotate the text as they read it. The goal is for students to form a rough set of steps that outlines the construction of the equilateral triangle. Once a first attempt of the steps is made, review them as if you are using them as a step-by-step guide. Ask the class if the steps need refinement. This is to build to the Problem Set question, which asks students to write a clear and succinct set of instructions for the construction of the equilateral triangle.

Mathematical Modeling Exercise: Euclid, Proposition 1

Let’s see how Euclid approached this problem. Look his first proposition, and compare his steps with yours.



In this margin, compare your steps with Euclid’s.

Geometry Assumptions (7 minutes)

Geometry Assumptions

In geometry, as in most fields, there are specific facts and definitions that we assume to be true. In any logical system, it helps to identify these assumptions as early as possible since the correctness of any proof hinges upon the truth of our assumptions. For example, in Proposition 1, when Euclid says, “Let be the given finite straight line,” he assumed that, *given any two distinct points, there is exactly one line that contains them*. Of course, that assumes we have two points! It is best if we assume there are points in the plane as well: *Every plane contains at least three non-collinear points.*

Euclid continued on to show that the measures of each of the three sides of his triangle are equal. It makes sense to discuss the measure of a segment in terms of distance. *To every pair of points and , there corresponds a real number , called the distance from to .* Since the distance from to is equal to the distance from to , we can interchange and : Also, *and coincide* *if and only if* .

Using distance, we can also assume that *every line has a coordinate system*, which just means that we can think of any line in the plane as a number line. Here’s how: Given a line, , pick a point on to be “,” and find the two points and such that . Label one of these points to be (say point ), which means the other point corresponds to . Every other point on the line then corresponds to a real number determined by the (positive or negative) distance between and the point. In particular, if after placing a coordinate system on a line, if a point corresponds to the number , and a point corresponds to the number , then the distance from to is .

History of Geometry: Examine the site <http://geomhistory.com/home.html> to see how geometry developed over time.

Relevant Vocabulary (3 minutes)

The terms *point*, *line*, *plane*, *distance along a line*, *betweenness, space,* and *distance around a circular arc* are all left as undefined terms; that is, they are only given intuitive descriptions. For example, a point can be described as a location in the plane, and a straight line can be said to extend in two opposite directions forever. It should be emphasized that, while we give these terms pictorial representations (like drawing a dot on the board to represent a point), they are concepts, and they only exist in the sense that other geometric ideas depend on them. Spend time discussing these terms with students.

Relevant Vocabulary

Geometric Construction: A *geometric construction* is a set of instructions for drawing points, lines, circles, and figures in the plane.

The two most basic types of instructions are the following:

1. Given any two points and , a ruler can be used to draw the line or segment .
2. Given any two points and , use a compass to draw the circle that has its center at that passes through . (Abbreviation: Draw circle : center , radius .)

Constructions also include steps in which the points where lines or circles intersect are selected and labeled. (Abbreviation: Mark the point of intersection of the lines and by , etc.)

Figure: A (two-dimensional) *figure* is a set of points in a plane.

Usually the term figure refers to certain common shapes such as triangle, square, rectangle, etc. However, the definition is broad enough to include any set of points, so a triangle with a line segment sticking out of it is also a figure.

Equilateral Triangle: An *equilateral triangle* is a triangle with all sides of equal length.

Collinear: Three or more points are collinear if there is a line containing all of the points; otherwise, the points are non-collinear.

Length of a Segment: The *length of the segment* is the distance from to and is denoted . Thus, .

In this course, you will have to write about distances between points and lengths of segments in many, if not most, Problem Sets. Instead of writing all of the time, which is a rather long and awkward notation, we will instead use the much simpler notation for both distance and length of segments. Even though the notation will always make the meaning of each statement clear, it is worthwhile to consider the context of the statement to ensure correct usage. Here are some examples:

* intersects… refers to a line.
* Only numbers can be added and is a length or distance.
* Find so that . Only figures can be parallel and is a segment.
* refers to the length of the segment or the distance from to .

Here are the standard notations for segments, lines, rays, distances, and lengths:

* A ray with vertex that contains the point : or “ray ”
* A line that contains points and : or “line ”
* A segment with endpoints and : or “segment ”
* The length of segment :
* The distance from to : or

Coordinate System on a Line: Given a line , a *coordinate system on*  is a correspondence between the points on the line and the real numbers such that: (i) to every point on 𝒍, there corresponds exactly one real number; (ii) to every real number, there corresponds exactly one point of ; (iii) the distance between two distinct points on is equal to the absolute value of the difference of the corresponding numbers.

Exit Ticket (3 minutes)

Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Lesson 1: Construct an Equilateral Triangle

Exit Ticket

We saw two different scenarios where we used the construction of an equilateral triangle to help determine a needed location (i.e., the friends playing catch in the park and the sitting cats). Can you think of another scenario where the construction of an equilateral triangle might be useful? Articulate how you would find the needed location using an equilateral triangle.

|  |
| --- |
|  |
|  |
|  |
|  |

Exit Ticket **Sample Solution**

We saw two different scenarios where we used the construction of an equilateral triangle to help determine a needed location (i.e., the friends playing catch in the park and the sitting cats). Can you think of another scenario where the construction of an equilateral triangle might be useful? Articulate how you would find the needed location using an equilateral triangle.

Students might describe a need to determine the locations of fire hydrants, friends meeting at a restaurant, or parking lots for a stadium, etc.

Problem Set **Sample Solutions**

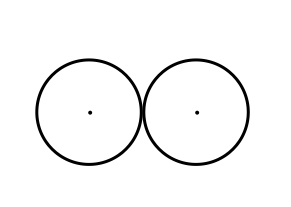
1. Write a clear set of steps for the construction of an equilateral triangle. Use Euclid’s Proposition 1 as a guide.
2. Draw circle : center , radius .

**MP.5**

1. Draw circle : center , radius .
2. Label the intersection as M.
3. Join ,, .
4. Suppose two circles are constructed using the following instructions:

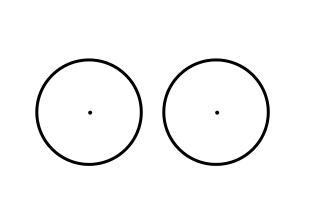
Draw circle: Center , radius .

Draw circle: Center , radius .

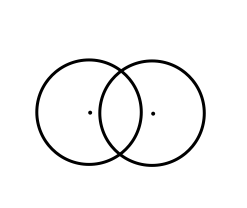
Under what conditions (in terms of distances , , ) do the circles have

* 1. One point in common?

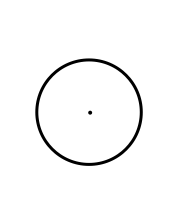
If or or . Ex.

* 1. No points in common?

If or or . Ex.

* 1. Two points in common?

If and and . Ex.

* 1. More than two points in common? Why?

If (same points) and . Ex.

1. You will need a compass and a straightedge.

Cedar City boasts two city parks and is in the process of designing a third. The planning committee would like all three parks to be equidistant from one another to better serve the community. A sketch of the city appears below, with the centers of the existing parks labeled as and . Identify two possible locations for the third park, and label them as and on the map. Clearly and precisely list the mathematical steps used to determine each of the two potential locations.

1. *Draw a circle : center , radius .*
2. *Draw a circle : center radius .*
3. *Label the two intersections of the circles as and .*
4. *Join , , and , , .*

