

Lesson 22: Comparing Quadratic, Square Root, and Cube Root Functions Represented in Different Ways

Student Outcomes

• Students compare two different quadratic, square root, or cube root functions represented as graphs, tables, or equations. They interpret, contextualize, and abstract various scenarios to complete the comparative analysis.

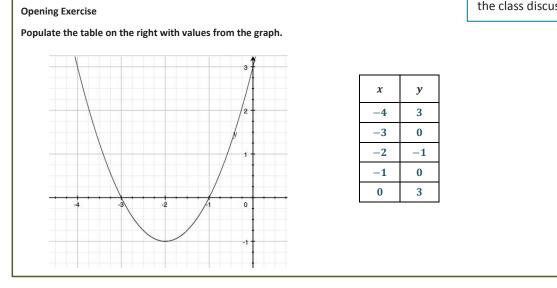
Classwork

Opening Exercise (10 minutes)

Project the graph on the board or screen. Have students work in pairs or small groups to select domain values and fill in the table based on the graph.

Scaffolding:

Provide students with the discussion questions ahead of time so that they have time to brainstorm responses prior to the class discussion.



Briefly discuss ways to recognize key features in both representations of this function.

• What is the vertex for the function? Find it and circle it in both the table and the graph.

□ (−2, −1)

- What is the *y*-intercept for the function? Find it and circle it in both the table and the graph.
 - □ (0,3)
- What are the *x*-intercepts for the function? Find them and circle them in both the table and the graph.
 - (-3, 0) and (-1, 0)



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- What components of the equation for a function give us clues for identifying the key features of a graph?
 - Given a quadratic function in the form $f(x) = ax^2 + bx + c$, the *y*-intercept is represented by the constant, *c*; the vertex (h, k) can be seen in the completed-square form, $f(x) = a(x h)^2 + k$; and the zeros of the function are found most readily in the factored form, f(x) = a(x m)(x n).
- How can the key features of the graph of a quadratic function give us clues about how to write the function the graph represents?
 - Given a graph of a quadratic function, (h, k) represents the vertex (i.e., maximum or minimum point). These values, h and k, can be substituted into the vertex form. Then, substituting any other ordered pair for (x, y), which represents a point on the quadratic curve (e.g., the y-intercept), will allow you to solve for the leading coefficient, a, of the vertex form of a quadratic function.
 - ^D When both *x*-intercepts are visible, we can write the equation of the graph in factored form using the coordinates of any other point to determine the leading coefficient. And when the *y*-intercept and only one *x*-intercept is visible, we can most easily write the function by using standard form. In this case, the *y*-intercept tells us the value of the constant term, *c*, and we can use two other points to substitute for *x* and *y* into the form $f(x) = ax^2 + bx + c$ to determine the specific values for *a* and *b*.

Exploratory Challenges 1–3 (25 minutes)

Have students work on the exercises below in pairs or small groups. Note that the equation for S(t) will be messy to complete the square. Some students may need help with the fractions or decimals, and all will need a calculator.

Exploratory Challenges 1–3 Solve each problem, and show or explain how you found your answers. Xavier and Sherleese each threw a baseball straight up into the air. The relationship between the height (distance from the ground in feet) of Sherleese's ball with respect to the time since it was thrown, in seconds, is given by the function: $S(t) = -16t^2 + 79t + 6.$ The graph of the height as a function of time of Xavier's ball is represented below. Scaffolding: 75 Struggling students may use 62 ! graphing calculators to 50 compare the equation with the Height (feet) graph or to check their answers. 12.5 t (seconds) Xavier claims that his ball went higher than Sherleese's. Sherleese disagrees. Answer the questions below, and support your answers mathematically by comparing the features found in the equation to those in the graph.

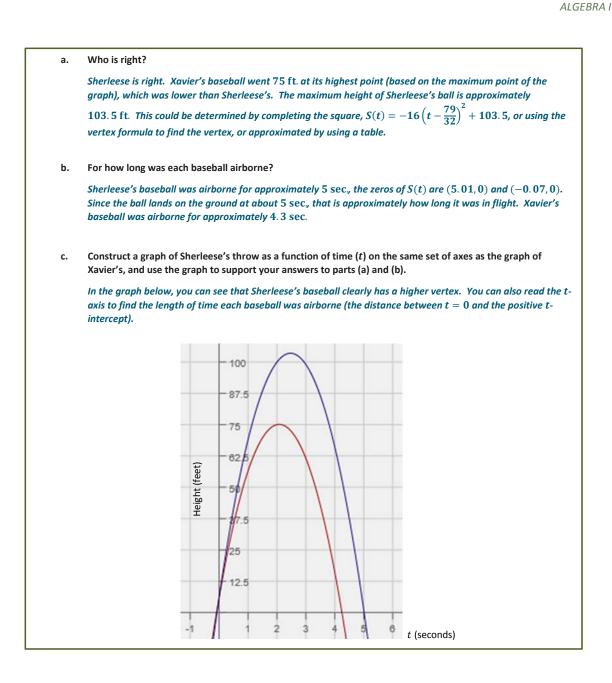


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This work is licensed under a <u>Creative Commons Attribution-NonCommercial-ShareAlike 3.0 Unported License.</u> 2. At an amusement park, there is a ride called The Centre. The ride is a cylindrical room that spins as the riders stand along the wall. As the ride reaches maximum speed, riders are pinned against the wall and are unable to move. The model that represents the speed necessary to hold the riders against the wall is given by the function $s(r) = 5.05\sqrt{r}$, where s = required speed of the ride (in meters per second) and r = the radius (in meters) of the ride.

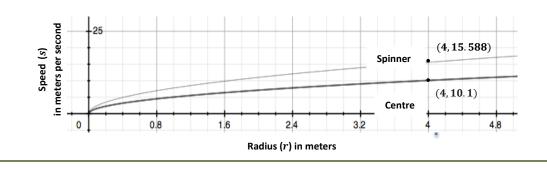
In a competing ride called The Spinner, a car spins around a center post. The measurements in the table below show the relationship between the radius (r) of the spin, in meters, and the speed (s) of the car, in meters per second.

r (meters)	s (meters per second)
0	0
1	7.7942
2	11.023
3	13.5
4	15.588
5	17.428

Due to limited space at the carnival, the maximum spin radius of rides is 4 meters. Assume that the spin radius of both rides is exactly 4 meters. If riders prefer a faster spinning experience, which ride should they choose? Show how you arrived at your answer.

At r = 4, The Centre's speed is $5.05\sqrt{4} = 10.1$ m/sec. The Spinner's speed, when r = 4, is 15.588 m/sec. (reading from the table). The Spinner is the faster ride.

Students might graph both given functions using a graphing calculator or develop a table for The Centre to find and compare the coordinates. They need to compare the representations at r = 4.





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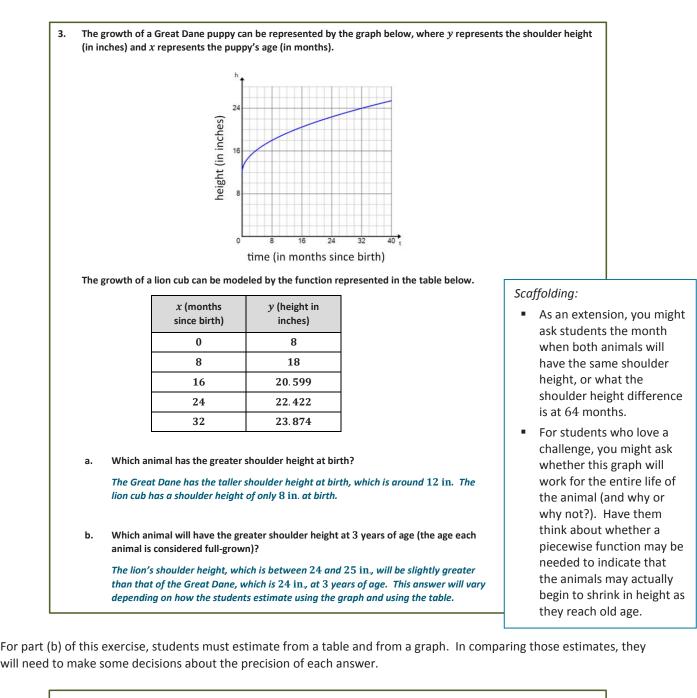
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c. If you were told that the domain for these functions is the set of all real numbers, would you agree? Why or why not?

There are physical limitations on time and height, so the domain must be greater than or equal to zero but must not exceed the finite limit of their life spans, and the range must both be greater than or equal to the finite heights recorded at birth, and less than or equal to their maximum possible heights. Both the domain and range may have other limitations as well. For example, neither animal will grow continuously for their lifetime; rather, both are likely to shrink if they live to an old age.



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Closing (5 minutes)

- The critical values of a function, which are the zeros (roots), the vertex, and the leading coefficient, can be used to create and interpret the function in a context (e.g., the vertex represents the maximum or minimum value of a quadratic function).
- Graphing calculators and bivariate data tables are useful tools when comparing functions of the same type.

Lesson Summary

The key features of a quadratic function, which are the zeros (roots), the vertex, and the leading coefficient, can be used to interpret the function in a context (e.g., the vertex represents the maximum or minimum value of the function). Graphing calculators and bivariate data tables are useful tools when comparing functions.

Exit Ticket (5 minutes)



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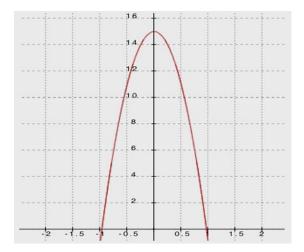
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Exit Ticket

1. Two people, each in a different apartment building, have buzzers that don't work. They both must throw their apartment keys out of the window to their guests, who will then use the keys to enter.

Tenant 1 throws the keys such that the height-time relationship can be modeled by the graph below. On the graph, time is measured in seconds, and height is measured in feet.



Tenant 2 throws the keys such that the relationship between the height of the keys (in feet) and the time that has passed (in seconds) can be modeled by $h(t) = -16t^2 + 18t + 9$.

a. Whose window is higher? Explain how you know.



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b. Compare the motion of Tenant 1's keys to that of Tenant 2's keys.

c. In this context, what would be a sensible domain for these functions?



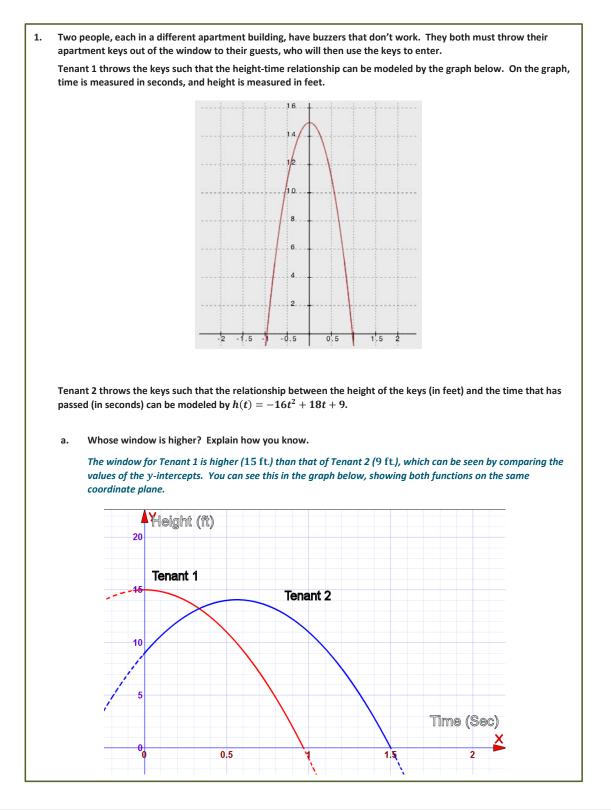
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Exit Ticket Sample Solutions





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b. Compare the motion of Tenant 1's keys to that of Tenant 2's keys.
Tenant 2's keys reach a maximum height at the vertex and then fall back toward the ground. (See the graph
above.) The vertex for the graph of h can be found by completing the square:

$$h(t) = -16\left(t^2 - \left(\frac{18}{16}\right)t + \right) + 9$$

 $= -16\left(t^2 - \left(\frac{9}{8}\right)t + \left(\frac{9}{16}\right)^2\right) + 9 + 16\left(\frac{9}{16}\right)^2$
 $= -16\left(t - \frac{9}{16}\right)^2 + \frac{225}{16}$.
So, the keys will reach a height of $\frac{225}{16}$ ft., or about 14 ft., before beginning the descent.
By comparison, Tenant 1's keys' motion is free falling. No linear term for Tenant 1 means an initial velocity of
0 ft/sec initial velocity; this is a quadratic graph whose axis of symmetry is the y-axis.
c. In this context, what would be a sensible domain for these functions?
Both domains would be positive. For Tenant 2, the zeros are (-0.375, 0) and (1.5, 0), so the domain is
[0, 1.5]. For Tenant 1, the domain is [0, 1] since the keys would be on the ground at about 1 second.

Problem Set

1. One type of rectangle has lengths that are always two inches more than their widths. The function f describes the relationship between the width of this rectangle in x inches and its area, f(x), in square inches, and is represented by the table below.

x	f(x)
0	0
1	3
2	8
3	15
4	24
5	35

A second type of rectangle has lengths that are always one-half of their widths. The function $g(x) = \frac{1}{2}x^2$ describes the relationship between the width given in x inches and the area, g(x), given in square inches of such a rectangle. a. Use g(x) to determine the area of a rectangle of the second type if the width is 20 inches.

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 $g(x) = \frac{1}{2}x^2$ $g(20) = \frac{1}{2}(20)^2$ g(20) = 200The area of the rectangle is 200 in².

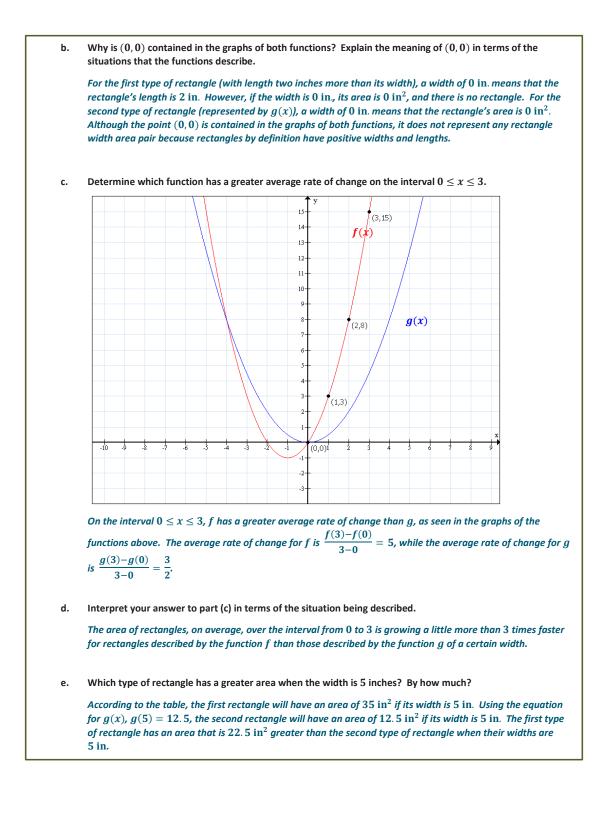


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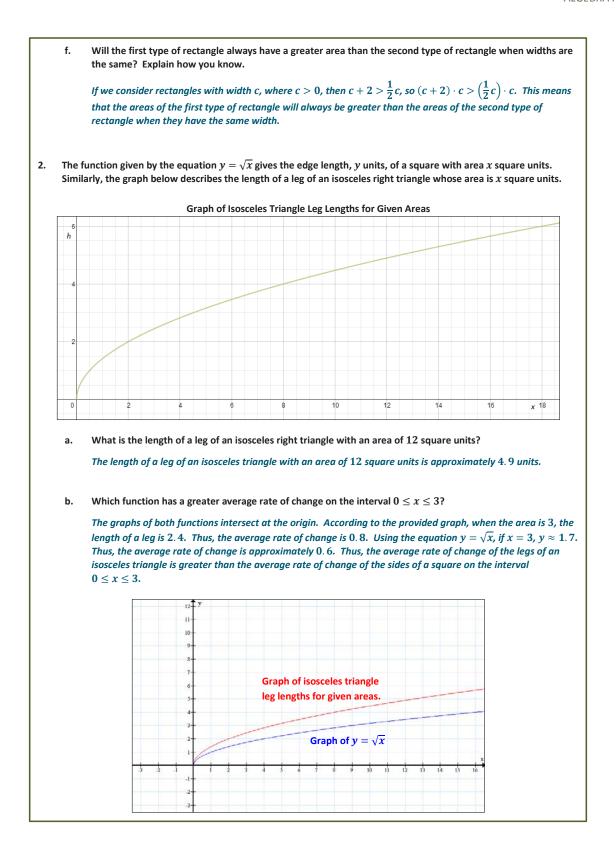
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Interpret your answer to part (b) in terms of the situation being described.

Over the interval $0 \le x \le 3$, the average rate of change for the lengths of the legs of an isosceles triangle per a given area is approximately $\frac{4}{3}$ greater than the average rate of change for the sides of the square. In other words, for every unit of change in area, the legs grow (on average) by 0.2 units more over the interval $0 \le x \le 3$.

d. Which will have a greater value: the edge length of a square with area 16 square units or the length of a leg of an isosceles right triangle with an area of 16 square units? Approximately by how much?

According to the graph, the length of the leg of an isosceles right triangle with an area of 16 square units is approximately 5.7 units. Using the equation $y = \sqrt{x}$, the length of the sides of a square with an area of 16 square units is 4 units. The leg of the isosceles right triangle is approximately 1.7 units greater than the side lengths of the square when their areas are 16 square units.





